

# STORY LOGIC NET

## Designing Stories– Storycubes

Use the original storycubes ([www.storycubes.com](http://www.storycubes.com)) or create your own using drawing and/or images and the cube template (see <https://www.thecrafttrain.com/roll-a-story-creative-writing-dice/>) and other activities in the toolkit. Select 9 cubes for the student to throw and use the following templates for creating a story



STORY  
LOGIC NET

Name: \_\_\_\_\_

Grade: \_\_\_\_\_

Activity: Story Elements

### Writing Short Stories with Rory's Cubes

Cube#1	Cube#2	Cube#3	Cube#4	Cube#5	Cube#6	Cube#7	Cube#8	Cube#9

**REMEMBER:** Good short stories have a clear beginning, middle, and end. They include a title, characters, setting, a problem, and solution.

Brainstorm before you write:

Title: \_\_\_\_\_

Character(s)	
Setting	
Problem	
Solution	

### How to Play:

- |  |  |  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|--|--|
|  |  |  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|--|--|

This image shows a blank sheet of white paper with horizontal ruling lines. The lines are evenly spaced and run across the width of the page. There are no margins, text, or other markings on the paper.

# STORY LOGIC NET



STORY  
LOGIC NET

## Storytelling with Rory's Story Cubes®

\_\_\_\_\_  
(Title)

By: \_\_\_\_\_  
(Author)

Once upon a time, \_\_\_\_\_  
(Setting)

Cube 1	
Cube 2	
Cube 3	
Cube 4	
Cube 5	
Cube 6	
Cube 7	
Cube 8	
Cube 9	

\_\_\_\_\_. The End.  
(Conclusion)





### Storytelling with Rory's Story Cubes® Actions

(Title)

By:

(Author)

Once upon a time, \_\_\_\_\_  
(Setting)

Cube 1	Present:	
	Past:	
Cube 2	Present:	
	Past:	
Cube 3	Present:	
	Past:	
Cube 4	Present:	
	Past:	
Cube 5	Present:	
	Past:	
Cube 6	Present:	
	Past:	
Cube 7	Present:	
	Past:	
Cube 8	Present:	
	Past:	
Cube 9	Present:	
	Past:	

\_\_\_\_\_. The End.  
(Conclusion)