

Designing Story Elements– Writing Prompts 2

Use normal dice with a template like the following which you can create choosing your own elements in a normal word processor .



	Who?	Where?	What?	When?

STORY LOGIC NET

Here are some examples to get you going:

	Who?	Where?	What?	When?
	 a super hero	in jail	someone is lost	present
	 a witch or wizzard	in the desert	characters are in the middle of a storm	past
	 your group	in space	characters are shrunk	future
	 an actor	on a boat	characters have no ressource left	present
	 a character of your choice	at school	characters find a strange box	past
	 an athlete	in the jungle	characters find themselves in the middle of a fight	future

STORY LOGIC NET



Roll-a-Story!



Rolled #	Character	Setting	Problem
	a two-headed monster	inside a hidden cave	found an unlucky penny
	a fire-breathing dragon	at a farm	was chased by a tornado
	a beautiful princess	by a lake	got lost in space
	an ugly toad	in a hot desert	got separated from his/her friend
	a handsome knight	in a dark forest	ate a poisoned berry
	a grumpy bear	at a magical castle	lost his/her memory

Directions: Roll the dice THREE times, once for each column, to mix-and-match different story elements.
Record each story element on the graphic organizer, along with any additional story ideas!

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ROLL A STORY

						
MAIN CHARACTER						TALKING PENCIL 
SETTING		BOWLING ALLEY 		CRUISE SHIP 		
PROBLEM	GOT EATEN BY A SNAKE 	TORNADO HIT 	HUGE FIRE 	GOT LOST 	GOT CAUGHT IN A TRAP 	TURNED INTO A TOMATO 

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