

# STORY LOGIC NET

COLLABORATIVE WRITING FOR  
CHILDREN'S MULTILITERACY SKILLS  
UTILISING MULTIMODAL TOOLS

## SLN COMMUNITY - MANUAL

- May 2021 -



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## **StoryLogicNet Community – Collaborative Writing for Children’s Multiliteracy Skills Utilising Multimodal Tools**

**PROJ. N° 2018-1-PT01-KA201-047325**

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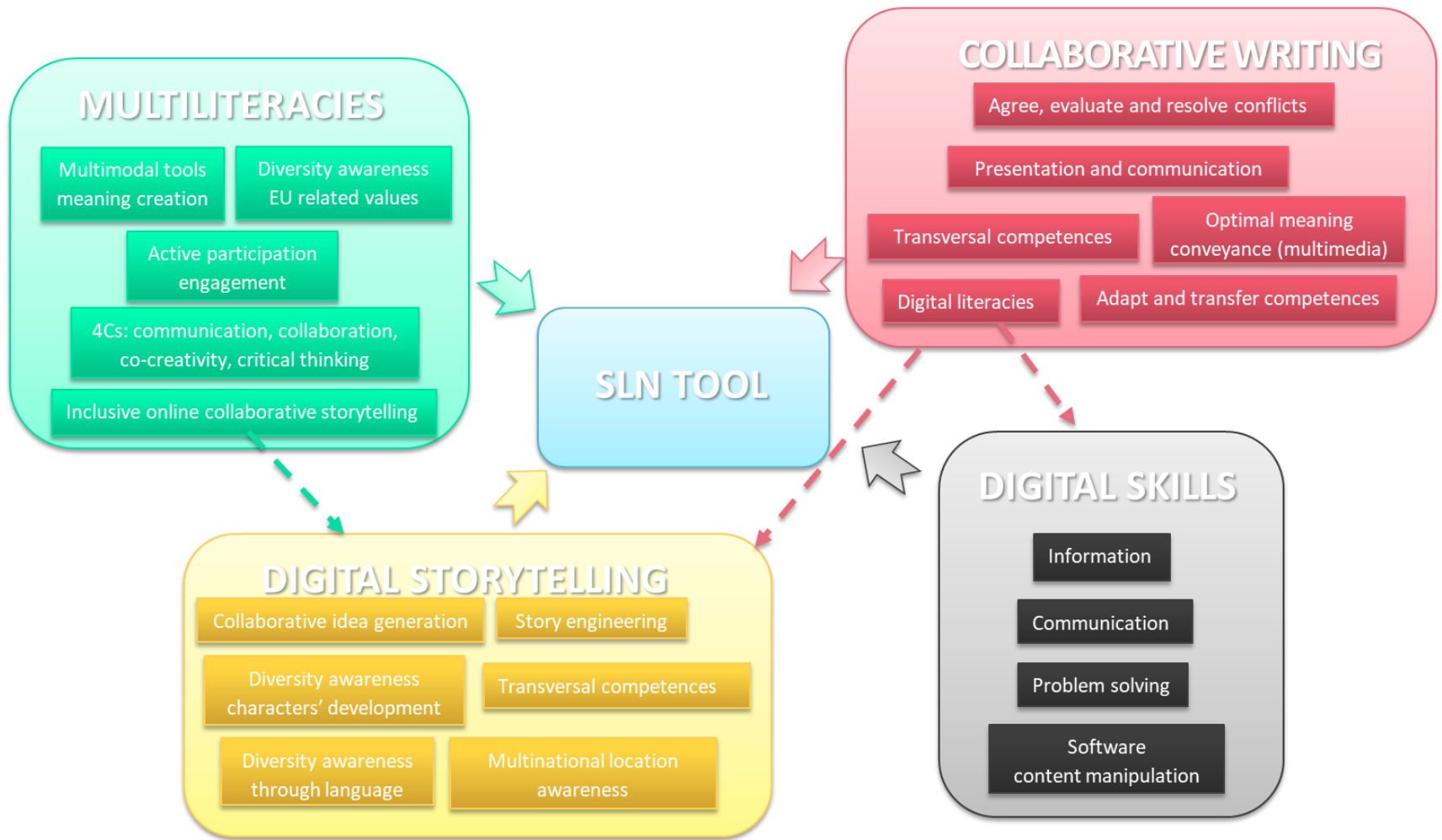
User

Final Notes

# INTRODUCTION

The **StoryLogicNet Community** is a web-based tool for children that can be used in formal, non-formal and informal contexts of learning, with the support of educators.

This tool allows children to create their own stories in a collaborative way, with their friends and class mates.



For detail information look up the document “Framework for the Key Multiliteracy Competences” available in the website [www.storylogicnet.eu](http://www.storylogicnet.eu)

# USER PROFILES

- ACCESS & USE LEVELS -

The **StoryLogicNet Community** offers **3 levels of access and use**.

You can either be an **Administrator**, a **Manager** or a **User**. With these different profiles come different roles and functionalities.



## **Administrator (Admin)**

The Admin is the holder of the account and the one performing all the administrative tasks related to the use of the collaborative writing functionalities of the SLN Community.

In the context of a school, can typically be the IT coordinator.

## **Manager**

The Manager is the one setting up the stories and assigning roles to each user in the story, as well as the responsible for validating the story progression.

In the context of a school, it is typically the Teacher.

## **Users**

The Users are the participants in the development of the stories and are assigned, by the Manager, with different roles – writing, illustration, reviewing.

In the context of a school, the Users are the Pupils.

ADMIN

- ATTRIBUTES AND FUNCTIONALITIES-

## **Administrator (Admin)**

- Sets up the account in the SLN Community (e.g. school account)
- Invites Managers (Teachers) to join
- Sets up groups (school classes and assigns them to specific managers)
- Creates stories (see this function in MANAGER)



! Click the Sign-in option on top right of the screen

## SIGN IN

If you don't have an account, you can

[Sign up](#)

[Forgot your password?](#)

EMAIL/LOGIN

Please enter a value

PASSWORD

Please enter a value

[Sign in](#)

**!** If you don't have an account yet, click 'sign-up'. You will be taken to a new screen where you have to insert the account information.

# You may set an image by selecting or uploading your own

## SIGN UP

SCHOOL/CLASS\*

NAME\*

Please enter a value

EMAIL\*

PASSWORD\*

Please enter a value

IMAGE



PROFILE



Sign up

**!** In this screen you will be asked to insert the account information. Note that your email can only be used for a profile in the SLN Community – you cannot use the same email to create a ADMIN profile and a MANAGER profile for instance.

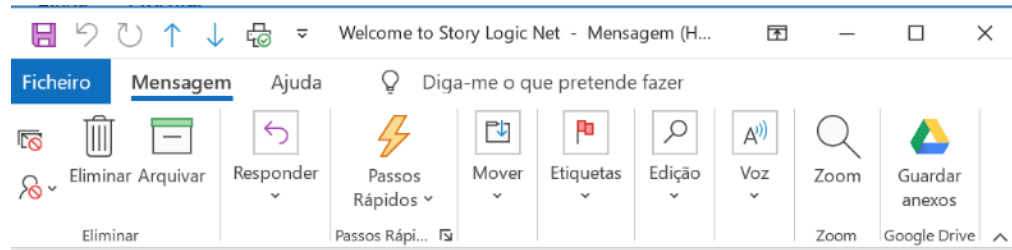
Select or upload an image to your profile to be more easily identified. After everything has been filled out, click the 'sign-up' button.



## SIGN UP

✓ Registration Successfully Done!  
Please check your email box to activate your  
account!

! This is the screen you get after signing-up. You will receive an email to activate your account, so look in your inbox. If it is not there, search in the SPAM.



## Welcome to Story Logic Net



Story Logic Net <storylogicnet@advancis.pt>

Para [redacted] t



29/08/2019



Hello Goncalo ([redacted])

Welcome to Story Logic Net, for you can start using the application, please follow the next link to activate your account:

<https://sln.advancis.pt/en/activate/g.meireles@advancis.pt/zrx1jfh>

! This is the email you will get when you sign-up.

## SIGN IN

If you don't have an account, you can

[Sign up](#)

[Forgot your password?](#)

EMAIL/LOGIN

Please enter a value

PASSWORD

Please enter a value

[Sign in](#)

! After your account has been activated, you may sign in. If you have an account and lost your password you may recover it just below the 'sign-up' button.

## MY ACCOUNT



**Admin**  
SCHOOL/CLASS: ADV  
NAME: Anne  
EMAIL: g.meireles@advancis.pt



PROFILE:  
Bla bla bla bla

! When entering the SLN Community with your log-in data, you will be shown your account information, which you may also access at any time in the MENU on the top right of the screen.

Your account information may be edited at any time by clicking the icon on the right of your basic information.

## MY ACCOUNT - EDIT PROFILE

SCHOOL/CLASS\*

ADV

NAME\*

Anne

EMAIL\*

g.meireles@advancis.pt

PASSWORD\*

Edit only if you want to change your password

IMAGE



PROFILE

Bla bla bla bla

Update

! With the exception of your email and School name, the other information may be edited.

When you are done, don't forget to click on 'update' to save the changes.

## CLASSES

Search



Select ALL

1A

A

EXP

R

T

Z

! To insert classes/groups in your account (or school), you must go to the top right menu and click in 'classes'. This will direct you to this screen which will allow you not only to insert a class, but also search for classes (useful if you are running an account for a large school) and delete classes (one at the time or in bulk).

## CLASSES

**ADD CLASS**

CLASS NAME\*

Create Class

✓

- ! After clicking '+' button to add a class, it will be asked from you to name that class. Then you should click 'create class' and you will automatically return to the previous screen where the class you created in now available.

## CLASSES

Search 🔍 + 🗑️ Select ALL

Show Class users

1A A EXP R T X Z

! Now you may click your new class to add pupils

<https://sln.advancis.pt/en/classes/X/27>



## CLASS X - USERS




! No user has been created yet.  
Press the + button to add a user.

Classes


- ! Inside your class you may now add pupils by clicking the '+' symbol.


## CLASS X - USERS

### ADD USERS

CLASS: X 

NAME*	USERNAME*	PASSWORD*
<input type="text"/>	EC013_	<input type="text"/>
<input type="text"/>	EC013_	<input type="text"/>
<input type="text"/>	EC013_	<input type="text"/>
<input type="text"/>	EC013_	<input type="text"/>





! Now you may add one pupil at a time or add rows to create several pupils at the same time. You have to insert the pupils' name and a user name will be automatically provided with the school's prefix. The passwords will also be suggested automatically.

## CLASS X - USERS

### ADD USERS

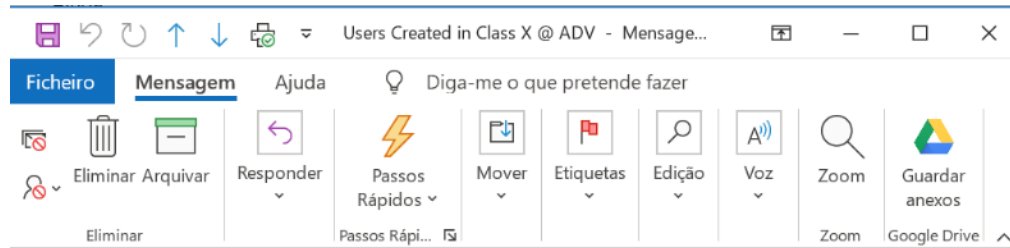
CLASS: X − +

NAME*	USERNAME*	PASSWORD*
Rita ✓	EC013_ rita	RfpwSmVixJ
Jeff ✓	EC013_ jeff	J5GsnUavhs

[Create Users](#)

✓

! After creating the users by clicking on the 'create users' button, you will receive an email with this information for your registers and to more easily give your pupils the log-in data for their new accounts.



## Users Created in Class X @ ADV



Story Logic Net <storylogicnet@advancis.pt>

Para [Redacted]



11:26



Hi, Anne you have successfully created the following users in class X at ADV school.



Rita (EC013\_rita) - PASSWORD: RfpwSmVixI

Jeff (EC013\_jeff) - PASSWORD: J5GSnUavhs

! This is the email you will get when you create new users.

## CLASS X - USERS

### ADD USERS


CLASS: X  

NAME*	USERNAME*	PASSWORD*
<input type="text"/>	<input type="text" value="EC013_"/>	<input type="text"/>

Rita (rita) - The user was successfully created!  
Jeff (jeff) - The user was successfully created!

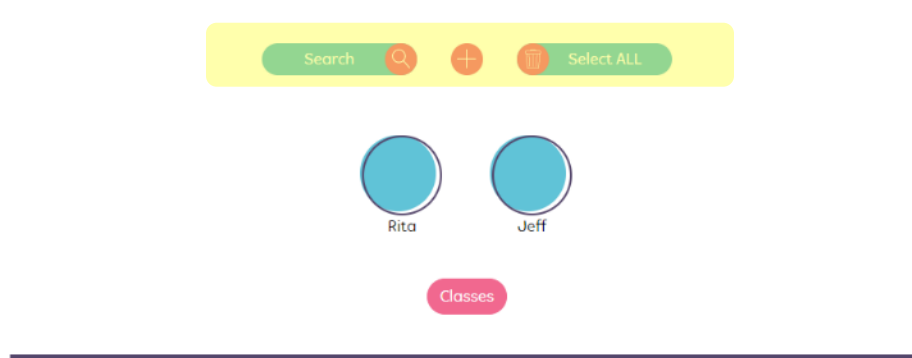
**Note: A email was sent to admin with this list!**




[Create Users](#)



! This is the message you will get on screen after creating the new users. You may create new users on this screen or return to your class by clicking in 'v' where your users will be displayed.

## CLASS X - USERS



Search    Select ALL

Rita Jeff

Classes

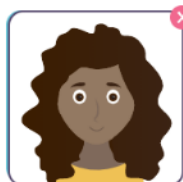
! Here you can see your new class with the pupils you just added. You may search, add or delete pupils/users in this class, using the options in this screen.

## MANAGERS

Search



Select ALL



Cristiana



Prof. Gonçalo



Manager

- ! To add Managers (or teachers) you have a similar procedure to adding pupils. Go to the top right MENU and click 'Managers'. This will display a screen where you may add, search and delete managers as you please. To add a new Manager just click on '+' symbol.

## MANAGERS

### INVITE MANAGERS

EMAIL\*

INVITATION TEXT

Invite

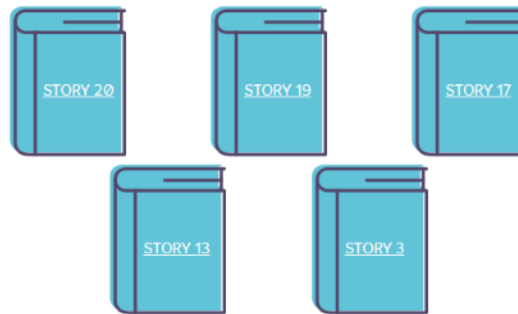
✓

! To add a Manager you must insert his or her email. You may also insert an invitation text, and then click 'invite'. This will prompt and email to the Manager that will then have to follow the steps to accept the invitation (see section ahead about Manager). You will be notified when the Manager accepts your invitation.



## MY STORIES

### WORK IN PROGRESS



### COMPLETE STORIES



**!** You may check on the stories that are complete or in progress on the top right MENU.

By clicking a story it will be displayed general information about that particular project.

## INFORMATION

Topic  
Inspiring Image



Language  
English



















Starting Date






End Date



Assignment

ACT 1	ACT 2	ACT 3
  	  	  
  	  	  
N° WORDS: 200 DEADLINE: 7	N° WORDS: 200 DEADLINE: 7	N° WORDS: 200 DEADLINE: 7

Reviewer

[Edit / View](#)

! This is the information displayed about each of the stories in MY STORIES. To view the contents of the story, you may click 'Edit/View' on the bottom.

## MESSAGES

! You haven't received any messages yet!

! You will get a warning if there are unread messages from Managers or the system. This warning appears above your image on the top of the page. You may then go to the message centre in the MENU. Once you read the message it will disappear from the unread messages sign



! The library is open to the general public. It will display stories published by the SLN partnership after approval. Thus, this functionality is not yet available.

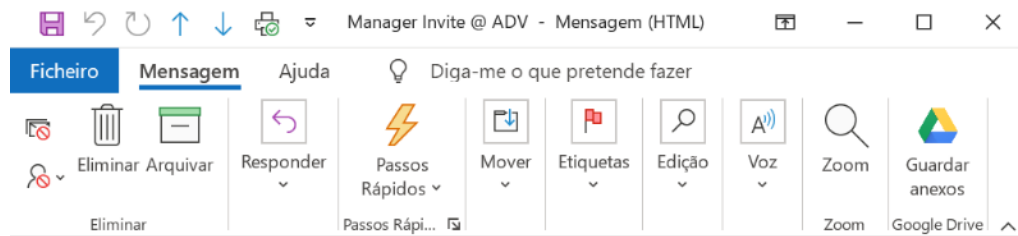
Admin may now also create stories. To have further details about creating stories, please see ahead the pages about creating stories as a MANAGER, as the procedures are identical.

# MANAGER

- ATTRIBUTES AND FUNCTIONALITIES-

## Manager

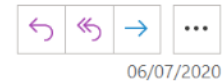
- Sets up stories
- Assigns roles to users within the stories
- Validates the story progression



## Manager Invite @ ADV



Story Logic Net <storylogicnet@advancis.pt>  
Para [Redacted]



Hi, Goncalo has invited you to register as a manager at ADV school.

Please click on the following link to register:

<https://sln.advancis.pt/en/sign-up/manager/13/0qbv89nh>

**!** The Manager has to receive an invitation from the ADMIN to join the School or group. The invitation provides you a link for completing your registration to the platform.



## SIGN IN

If you don't have an account, you can

[Sign up](#)

[Forgot your password?](#)

EMAIL/LOGIN

  
Please enter a value

PASSWORD

  
Please enter a value

[Sign in](#)

**!** After clicking the link on the email, you will be redirected to this page. Here you must insert your personal data and click 'sign-up' to create your account associated with the school or group that has invited you.

## MY ACCOUNT - EDIT PROFILE

SCHOOL/CLASS\*

ADV

NAME\*

Prof. Gonçalo ✓

EMAIL\*

goncalomeireles@hotmail.com

PASSWORD\*

....

Edit only if you want to change your password

IMAGE



PROFILE

Bla bla bla bla bla

Update

**!** In this screen you will be asked to insert the account information. Note that your email can only be used for a profile in the SLN Community – you cannot use the same email to create a ADMIN profile and a MANAGER profile for instance.

Select or upload an image to your profile to be more easily identified. After everything has been filled out, click the 'sign-up' button.

## MY ACCOUNT



**Manager**

SCHOOL/CLASS: ADV

NAME: Prof. Gonçalo

EMAIL: goncalomeireles@hotmail.com



PROFILE:

--

My Account

Classes

My Stories

Messages

Sign off

! When entering the SLN Community with your log-in data, you will be shown your account information, which you may also access at any time in the MENU on the top right of the screen.

Your account information may be edited at any time by clicking the icon on the right of your basic information.

## MY ACCOUNT - EDIT PROFILE

SCHOOL/CLASS\*

ADV

NAME\*

Prof. Gonçalo ✓

EMAIL\*

goncalomeireles@hotmail.com

PASSWORD\*

....

Edit only if you want to change your password

IMAGE



PROFILE

Bla bla bla bla bla ⓘ

Update

! With the exception of your email and School name, the other information may be edited.

When you are done, don't forget to click on 'update' to save the changes.

## CLASSES

Search  

1A

A

EXP

T

! In the MENU you can see what classes are assign to you and you may include more from the ones that the ADMIN created. For that click the '+' symbol.

You need to add classes to your domain whenever you want to involve pupils from that class in the stories you assign.

## CLASSES

**SELECT CLASS**

R X Z

DO YOU NEED ANOTHER CLASS? ASK ADMIN!

CLASS NAME\*

Send Request

✓

! To add class to your domain, just click in the available classes. If the class you want is not available is because the ADMIN has not created it and you have to request it before being able to add it. To request to add a class from the ADMIN, we may use the functionality above by just inserting the name of the class and clicking 'send request'

## CLASSES

Search



Show Class users



! In the Classes tab you may access every class under your domain, revealing the pupils in each of them.

## CLASS 1A - USERS

Search 🔍

Ana Bruno Carlos Daniela Eduardo Filipa

Gina Hugo

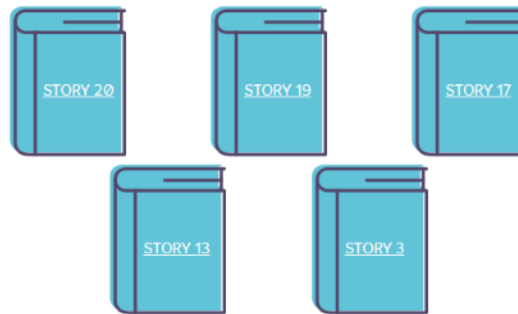
Classes

! This is the view you get when clicking one of your classes.

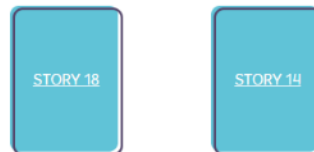


## MY STORIES

### WORK IN PROGRESS



### COMPLETE STORIES



! You may check on the stories that are complete or in progress on the top right MENU.

By clicking a story it will be displayed general information about that particular project.

## INFORMATION

Topic  
Story CubesLanguage  
Portuguese

Starting Date



End Date



ACT 1		Assignment ACT 2		ACT 3	
N° WORDS	DEADLINE	N° WORDS	DEADLINE	N° WORDS	DEADLINE
250	1	250	1	250	1
Reviewer					
<a href="#">Edit / View</a>					

! This is the information displayed about each of the stories in MY STORIES. To view the contents of the story, you may click 'Edit/View' on the bottom.

! You may also click 'download' on the complete stories to get a PDF file with that full story.

### INFORMATION

Topic

Language

Portuguese

Starting Date

End Date



Assignment

ACT 1



N° WORDS DEADLINE

500 1

ACT 2



N° WORDS DEADLINE

500 1

ACT 3



N° WORDS DEADLINE

500 1

Reviewer



Download



## MESSAGES

**This story needs your validation to proceed**

ACT 3 - Illustrator - (Story #20)

(2020-09-15 11:13:57)

Open Story

**This story needs your validation to proceed**

ACT 3 - Writer - (Story #20)

(2020-09-15 11:09:44)

Open Story

**This story needs your validation to proceed**

ACT 2 - Illustrator - (Story #20)

(2020-09-15 11:09:09)

Open Story

**This story needs your validation to proceed**

ACT 2 - Writer - (Story #20)

(2020-09-15 10:52:06)

Open Story

**This story needs your validation to proceed**

**!** You will get a warning if there are unread messages. This warning appears above your image on the top of the page. You may then go to the message centre in the MENU. Once you read the message it will disappear from the unread messages sign.

You can get messages about stories in progress and specific actions you are required to perform.



<https://sln.advancis.pt/#>

! To create new stories you must click on the 'new story' tab on the top of the page.

## NEW STORY

Topic



STORY CUBES



SELECT LANGUAGE

English ▾



! The first choice you have to make when setting up a new story is to choose the topic.

You may use story cubes – a random selection of images will show up on screen for the writers to use as elements that must be used on the story.

## NEW STORY

Topic



Story Cubes



Inspiring Image



List of Topics

INSPIRING IMAGE



SELECT LANGUAGE

English ▾



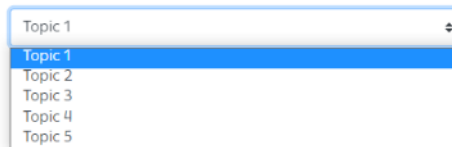
! You may, instead, choose an inspiring image from the ones available.

## NEW STORY

Topic



LIST OF TOPICS



! Or you may even choose a topic from an available list of topics.



## NEW STORY

Topic / Starting Date

September 2020						
Su	Mo	Tu	We	Th	Fr	Sa
30	31	1	2	3	4	5
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30	1	2	3
4	5	6	7	8	9	10



! The next step is to define the starting date for the story. You may want o have it written over an extended period of time or just in a class's time.

## NEW STORY

Topic / Starting Date / Size



Customize



Small (250 chars)



Medium (500 chars)



Large (750 chars)

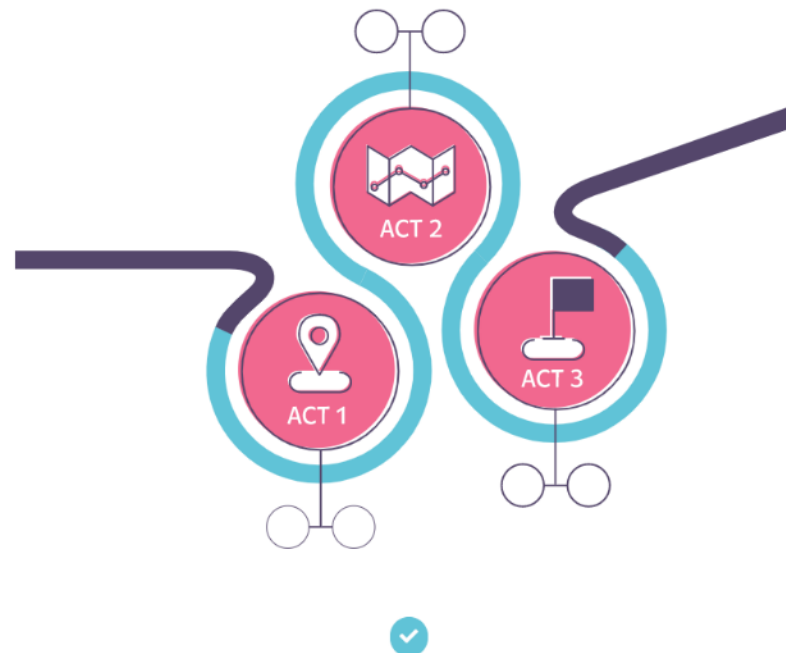


! Next is the story's length. You may choose from one of the pre-established lengths – SMALL, MEDIUM or LARGE – or costume the length to your needs.

These lengths refer to each of the story ACTS (3 in total) meaning that if you choose small you will have a maximum of 250 characters in each ACT or a total of 750 character for the whole story.

## NEW STORY

Topic / Starting Date / Size / Assignment



! Then comes the part where you have to assign roles to the pupils or users. You must enter each of the ACTS to assign those roles.



## ACT 1

Drag and drop the users responsible for Writing and Illustrating.

criatiana01

ricardo01

1A A EXP T

criatiana01 Filipe Murteira helena01 isabel01 joaozinho ricardo01 zezinho

N° WORDS 350

DEADLINE (DAYS)

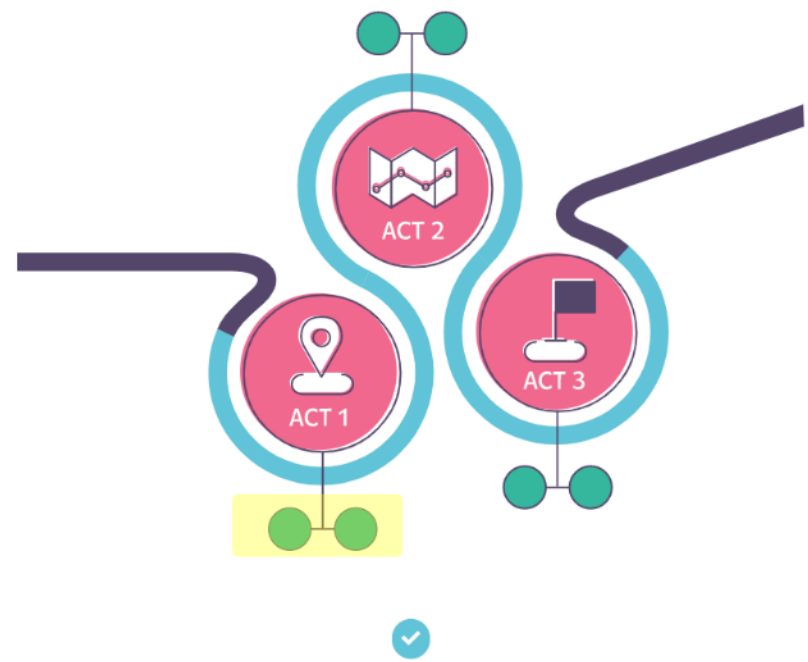
! Within each ACT, there is a writer and an illustrator. You may select different users to these roles or even assign both roles to the same person.

To assign, you must choose one of your classes to display its pupils and then drag and drop a pupil to the circle signifying writer or illustrator.

You must also define a deadline for them to accomplish their tasks and, if you have not selected a predefined length for the story in the previous section, you will have to establish how many words may be written in this ACT.

## NEW STORY

Topic / Starting Date / Size / Assignment



! When you have assigned all the required roles (2 roles for each ACT), the circles become green and you can move on to the next stage of setting up the story.

## NEW STORY

Topic / Starting Date / Size / Assignment / Reviewer



**!** Now you must set a reviewer. The reviewer is someone with the responsibility of checking if the story, after been written, answers all the pre-establish requisites (e.g. the initial topic is respected, the story structure is present, etc.). You must click the review circle.

### REVIEWER

Drag and drop the user responsible for Revising.

joaozinho

1A
A
EXP
T

criatiana01

Filipe  
Murteira

helena01

isabel01

joaozinho

ricardo01

zezinho

! Once you click to select the reviewer, you have a similar process to the one you used to assigned the writer and illustration. Select the class, then a user and drag its image to the circle below the image representing the reviewer.

## NEW STORY

Topic / Starting Date / Size / Assignment / Reviewer



! After selecting the reviewer, the circle turns green and you can move on.



## NEW STORY

Topic / Starting Date / Size / Assignment / Reviewer / End Date

October 2020						
←						→
Su	Mo	Tu	We	Th	Fr	Sa
27	28	29	30	1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	31
1	2	3	4	5	6	7



! Finally you have to establish an end date for the story. This will consider the start date and the deadlines you established for each ACT, avoiding you provide a date that doesn't match your previous choices. Note that the actual duration of the creation process may be shorter (if users respond before deadlines) and even longer (if users, the reviewer or even you as responsible for validation of each ACT, take more time than expected)



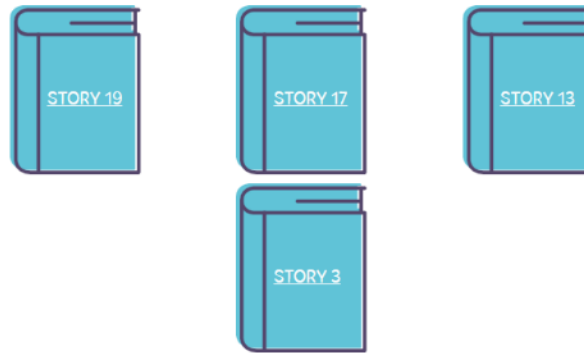
## NEW STORY

✓ New Story Successfully Created!

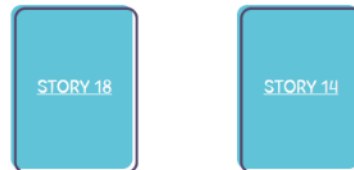
! This message will show after successfully setting up a story.

## MY STORIES

### WORK IN PROGRESS



### BOOKS



! The new story will also appear on your Stories as work in progress.

## MESSAGES

### This story needs your validation to proceed

ACT 1 - Illustrator - (Story #20)

(2020-09-10 11:01:19)

[Open Story](#)



### This story needs your validation to proceed

ACT 1 - Writer - (Story #20)

(2020-09-10 10:57:17)

[Open Story](#)



### This story needs your validation to proceed

ACT 2 - Writer - (Story #18)

(2020-09-02 11:30:56)

[Open Story](#)



### This story needs your validation to proceed

ACT 1 - Illustrator - (Story #18)

(2020-09-02 11:18:02)

[Open Story](#)



This story needs your validation to proceed

! In the story creation process, you will be called to validate each ACT. How much you want to intervene in the story creation process is up to you. You may validate regardless and discuss with the team the final results of the process or you may want to be more directive along the process and provide feedback and request changes as the ACTS are completed.

You will receive a message when you are required to act.

## INFORMATION

Topic

Story Cubes



Language

English

Starting Date

End Date



Assignment

ACT 1

ACT 2

ACT 3



N° WORDS

DEADLINE

N° WORDS

DEADLINE

N° WORDS

DEADLINE

250

2

250

2

250

2

Reviewer



Edit / View

! In such case – when you have to validate – you may click on the message and go directly to the story needing your attention.

You will first get an overview of the story and the progress and then you have to click on 'edit/view' to access the actual progress and respond to the validation request prompt by the users.

COMPOSE  
ACT 2 - WRITER



ricardo01  
Writer



Once upon a time...

Cras justo odio, dapibus ac facilisis in, egestas eget quam.



Validate

ED THAT YOU VALIDATE THIS ACT!



! Once inside the story, you may review it and choose to validate it – in this case the story continues as planned and the next contributor is called to work on his/her part. Or you don't validate it, and a message is sent to the user asking for validation to make changes to his/her part.



<https://sln.advancis.pt/#>

! The library is open to the general public. It will display stories publish by the SLN partnership after approval. Thus, this functionality is not yet available.

# USER

- ATTRIBUTES AND FUNCTIONALITIES-



## User

- Participate in the development of the stories – as writer, illustrator and/or reviewer

## SIGN IN

If you don't have an account, you can

[Sign up](#)

[Forgot your password?](#)

EMAIL/LOGIN

Please enter a value

PASSWORD

Please enter a value

[Sign in](#)

! For safety reasons, the user is not directly invited using email. Instead, the ADMIN has a record of the user's log-in information that may supply, in paper or otherwise, to each user, With that information he/she may sign in.

## My Account

My Stories

Messages

Sign off

## MY ACCOUNT



## User

SCHOOL/CLASS: ADV

NAME: ricardo01

LOGIN: ECO13..ricardo01

PROFILE:  
--

! When entering the SLN Community with your log-in data, you will be shown your account information, which you may also access at any time in the MENU on the top right of the screen.

Your account information may be edited at any time by clicking the icon on the right of your basic information.

## MY ACCOUNT - EDIT PROFILE

SCHOOL/CLASS\*

ADV

NAME\*

ricardo01

LOGIN\*

EC013\_ricardo01

PASSWORD\*

Edit only if you want to change your password

IMAGE



PROFILE



Update

! With the exception of your email and School name, the other information may be edited.

When you are done, don't forget to click on 'update' to save the changes.

## MY STORIES

### WORK IN PROGRESS



### COMPLETE STORIES



! You may check on the stories you are involved in that are complete or in progress on the top right MENU.

By clicking a story it will be displayed general information about that particular project. In the case of open stories you may access the story to edit if it is your turn to make a contribution.

### INFORMATION

Topic

Story Cubes



Language

English

Starting Date



End Date



Assignment

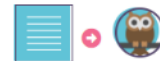
ACT 1



ACT 2



ACT 3



N° WORDS

250

DEADLINE

2

N° WORDS

250

DEADLINE

2

N° WORDS

250

DEADLINE

2

Reviewer



Edit / View

! By clicking a story you get an overview of the and you may click on 'edit/view' to access the story and make your contributions in your turn.

## MESSAGES

**Congratulations, you have been added to a new story!**

ACT 1 - Writer - (Story #20)

(2020-09-10 10:55:53)

Open Story



**Congratulations, you have been added to a new story!**

ACT 1 - Illustrator - (Story #20)

(2020-09-10 10:55:53)

Open Story



**Congratulations, you have been added to a new story!**

ACT 2 - Writer - (Story #20)

(2020-09-10 10:55:53)

Open Story



**Congratulations, you have been added to a new story!**

ACT 2 - Illustrator - (Story #20)

(2020-09-10 10:55:53)

Open Story



**Congratulations, you have been added to a new story!**

**!** You will get a warning if there are unread messages. This warning appears above your image on the top of the page. You may then go to the message centre in the MENU. Once you read the message it will disappear from the unread messages sign.

You can get messages about stories in progress and specific actions you are required to perform.

**!** In the story creation process, you will be called to make contributions.

You will receive a message when you are required to act.

If you click on the message it will take you directly to the story you are required to address.

**It's your turn!**

Reviwer - (Story #18)

(2020-09-02 11:48:17)

[Open Story](#)



**It's your turn!**

ACT 3 - Illustrator - (Story #18)

(2020-09-02 11:45:29)

[Open Story](#)



**It's your turn!**

ACT 3 - Writer - (Story #18)

(2020-09-02 11:44:15)

[Open Story](#)



**Your act has been rejected, please edit and submit again to validation!**

ACT 2 - Illustrator - (Story #18)

(2020-09-02 11:39:24)

[Open Story](#)



**It's your turn!**

ACT 2 - Illustrator - (Story #18)

(2020-09-02 11:31:58)





### INFORMATION







Topic  
Story Cubes



Language  
English



Assignment

<p>ACT 1</p>   <p>N° WORDS: 250 DEADLINE: 2</p>	<p>ACT 2</p>   <p>N° WORDS: 250 DEADLINE: 2</p>	<p>ACT 3</p>   <p>N° WORDS: 250 DEADLINE: 2</p>
---	---	---

Reviewer



Edit / View

**!** Opening the story will provide first with an overview.

You have to click on 'edit/view' to access the actual progress and respond to the request prompt by the other users or by the manager.

## COMPOSE

### ACT 2 - WRITER



ricardo01  
Writer

If it is your turn to write you may check the previous completed ACTS if existing so that you may make your contribution sensibly.

You may add text boxes, choose font types, the alignment of the text and its colour and size. You may drag and drop text boxes to place them where you like. You may also delete text-boxes entirely.

A counter will let you know how many words you are left with as you write. The limit is that established by the Manager when he/she set up the story.

When you are done editing, click the "v" on the bottom.

Once upon a time...

Cras justo odio, dapibus ac facilisis in, egestas eget quam.



79 / 250



**Edit Selected Object**

**Font**

- ABCDEFGHIJKLMNOPQRSTUVWXYZ  
abcdefghijklmnopqrstuvwxyz
- ABCDEFGHIJKLMNOPQRSTUVWXYZ  
a b o d e f g h i j k l m n o p q r s t u v w x y z
- ABCDEFGHIJKLMNOPQRSTUVWXYZ  
a b c d e f g h i j k l m n o p q r s t u v w x y z

**Alignment**

**Color**

12



## COMPOSE

ACT 2 - WRITER

Once upon a time...

79 / 250

Do you want to submit for validation? Note that you cannot make any changes afterwards!

Cancel OK

## Edit Selected Object

## Font

ABCDEFGHIJKLMNOPQRSTUVWXYZ  
abcdefghijklmnopqrstuvwxyz

ABCDEFGHIJKLMNOPQRSTUVWXYZ  
abcdefghijklmnopqrstuvwxyz

ABCDEFGHIJKLMNOPQRSTUVWXYZ  
abcdefghijklmnopqrstuvwxyz

## Alignment

## Color

- ! You will be asked if you are sure you want to submit your text for validation.

### COMPOSE ACT 2 - WRITER

Once upon a time...

Cras justo odio, dapibus ac facilisis in, egestas eget quam.



⚠ Please wait while everyone finishes validating!

! If you are waiting for the Manager to validate your contribution, you will get this message.

ricardo01  
Writer

## COMPOSE

### ACT 2 - ILLUSTRATOR



ricardo01

Illustrator

Once upon a time...

Cras justo odio, dapibus ac facilisis in, egestas eget quam.

List of  
ImagesUpload  
Image

When it is your turn to illustrate you have some options at your disposal.

Note that the illustration is done on the same page of the text and you will be able to rearrange it to make the most of the graphical elements.

You may insert existing images or upload your own. You may even draw your page on paper, scan it and upload it.



COMPOSE  
ACT 2 - ILLUSTRATOR

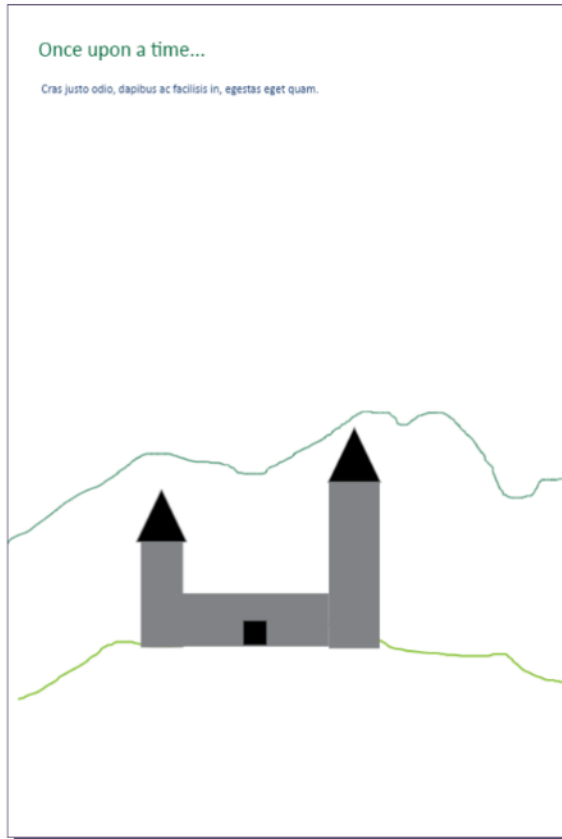


ricardo01

Illustrator

! You may also insert shapes, choose its colour, border and shadow.

Or use brushes of different types and with different widths and colours to illustrate the story.



Draw or Insert Shape

Brushes

Stroke Width

100

Stroke Color

Shadow Width

0

Shadow Color

Fill Color

Shapes



COMPOSE  
REVIEWER

1	2	3
Overall Impression		
<input type="radio"/> I didn't like it that much.	<input type="radio"/> It's ok.	<input type="radio"/> I loved it.
Scenery		
<input type="radio"/> It is not clear when and where the story takes place	<input type="radio"/> It is clear when and where the story takes place but only a few information is provided .	<input type="radio"/> Details of when and where the story takes places are described.
Characters		
<input type="radio"/> It is difficult to identify the main characters.	<input type="radio"/> The main characters are mentioned but only a few information is provided about them.	<input type="radio"/> A detailed description of the characters is provided.
Problem/conflict/dilemma		
<input type="radio"/> The problem that the main characters are facing is not presented clearly or not at all.	<input type="radio"/> The problem is mentioned but why it is important for the characters is not justified.	<input type="radio"/> The problem is presented, described and justified adequately.
Problem resolution		
<input type="radio"/> The problem is not resolved.	<input type="radio"/> The problem is resolved but how this is achieved is not described.	<input type="radio"/> The problem is resolved and the resolution approach is described in detail.

1

! After ACT3 is completed and validated by the Manager, the final role is attributed to the reviewer, that will answer a questionnaire. When the review is also validated by the Manager, the story is complete.

# FINAL NOTES

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- The use of this tool can be flexible, specially in the context of face-to-face activities. The teachers may involve all contributors in all of the story's ACTS by creating a single group and have the pupils work in the same computer to create their story.